

## St Mary's Medium Term Planning



Year group: 3 Term: Summer 2 Topic: Europe

Literacy

Book: The Mona Lisa Mystery – Author: Pat Hutchins

### Narrative

#### Immerse

- Immerse in the plot – a child who travels to Paris on a school trip who becomes a hero.
- Drama – act certain points of the plot within small groups.
- Identify the key features of an adventure narrative.

#### Skills

- Writing in chronological order coherently.
- Full stops and capital letters (other punctuation)
- Inverted commas
- Writing in paragraphs
- Identify the characters and settings in the narrative.
- Identify the theme (adventure – fictional)

### Analyse

- Planning paragraphs around a theme
- Drafting and writing, organised around a theme
- Proof reading and editing against a checklist

### Newspaper

### Immerse

- Exploring a wide range of newspaper articles
- Discussing writing within the same genre to learn from structure, vocabulary and grammar
- Why are newspapers written?

### Skills

- Identifying features of the genre
- Creating and using headlines and subheadings for further information
- The use of the 5W's
- Recognising and using pronouns for a subordinate clause
- Identifying and using direct and indirect speech
- Recognising the difference between past and present tense

### Analyse

- Planning paragraphs around a theme
- Drafting and writing, organised around a theme
- Proof reading and editing against a checklist

## Maths

### Measure

#### Children will learn:

- Adding and subtraction word problems
- Multiplication and division word problems
- Solving problems using measures

#### Children will know and understand:

- To use bar modelling to represent addition and subtraction word problems
- To use bar modelling to represent measure problems and solve them using addition or subtraction
- To use bar modelling to represent multiplication and division word problems
- To use bar modelling to represent measure problems and solve them using multiplication or division
- To apply knowledge and understanding of measures to solve real-world problems

### Applying multiplicative thinking

#### Children will learn:

- Bar models
- Multiplication and division problems
- Mixed word problems
- Two-step problems

#### Children will know and understand:

- To interpret a word problem using a bar model
- To represent and solve multiplication and division problems
- To represent and solve problems from all four operations
- To represent and solve two-step word problems

### Exploring calculation strategies and place value

#### Children will learn:

- To review addition strategies

- To review subtraction strategies
- To apply addition and subtraction strategies
- To embed commutativity and associativity
- To use halving and doubling strategies to calculate mentally
- To use 4 digit numbers
- To compare and order
- To add and subtract 1000
- To round

Children will know and understand:

- To apply a range of strategies to add mentally
- To apply a range of strategies to subtract mentally
- To apply addition and subtraction strategies within context
- To use commutativity, associativity and known facts to multiply efficiently
- To use halving or doubling to calculate efficiently
- To identify the value of each digit in a 4-digit number
- To compare and order 4 digit numbers
- To add and subtract 1000
- To round 4-digit numbers to the nearest multiple of 1000

Science

Forces and Magnets:

- Pupils will know and understand:
- What forces are
- How objects move on different surfaces
- What a magnet is and how they behave
- Which materials are magnetic
- If some magnets are stronger than others
- How magnets are used in real-life situations

History/Geography	<p><u>Europe</u></p> <p>Lesson 1: Which countries are in Europe</p> <p>Lesson 2: What some of the key physical and human features of Europe are</p> <p>Lesson 3: What life is like in the countries of Northern and Eastern Europe?</p> <p>Lesson 4: What life is like in the countries of Western and southern Europe</p> <p>Lesson 5: Where Italy is, and what its physical features are</p> <p>Lesson 6: What it is like to live in Rome</p>
Art/DT	<p><u>Drawing skills:</u></p> <ul style="list-style-type: none"> <li>• Use their observation skills to describe specific shapes, textures or patterns in objects.</li> <li>• Shade with a reasonable degree of accuracy and skill following the four shading rules.</li> <li>• Use mark marking to show texture and details.</li> <li>• Use simple shapes to sketch the basis of their drawing before using lines and marks to add detail and texture.</li> <li>• Apply shading skills to show areas of light and dark (tone).</li> <li>• Apply line, shape and tone with digital tools.</li> <li>• Save and present digital artwork.</li> <li>• Use materials to create a design inspired by The Sun.</li> </ul>
Computing	<p><u>N/A</u></p>
PE	<p><u>Rounders</u></p> <p>LESSON 1 To learn how to score points in a striking and fielding game.</p> <p>LESSON 2 To develop batting to score points.</p> <p>LESSON 3 To develop fielding skills to limit the batter's score.</p> <p>LESSON 4 To understand the role of a bowler in the fielding team.</p> <p>LESSON 5 To develop an understanding of tactics and begin to use them in game situations.</p> <p>LESSON 6 To apply skills and knowledge to play games using rounders rules.</p>

	<p><b><u>Tennis</u></b></p> <p>LESSON 1 To develop racket and ball control.</p> <p>LESSON 2 To explore rallying using a forehand.</p> <p>LESSON 3 To explore returning the ball using a forehand.</p> <p>LESSON 4 To explore returning the ball using a backhand.</p> <p>LESSON 5 To learn how to score and use simple rules.</p> <p>LESSON 6 To work co-operatively with others to begin to manage a game.</p>
RE	<p><b><u>Dialogue and Encounter</u></b></p> <p><b>Lesson 1</b> Explore the story of God's people in slavery in Egypt.</p> <p><b>Lesson 2</b> Retell the story of the Passover. Understand the feast of Passover celebrated to commemorate this event.</p> <p><b>Lesson 3</b> Retell the story of the Last Supper. Wonder why Jesus chose to celebrate the Last Supper on the feast of the Passover.</p> <p><b>Lesson 4</b> Understand that the Eucharist is linked to the Jewish celebration of the Passover.</p> <p><b>Lesson 5</b> Reflect on the meaning of Eucharist in your own life.</p> <p><b>Lesson 6</b> To revise your learning in the branch Dialogue and Encounter. To reflect on what this learning means in your life.</p>
Spanish	<p><b><u>Fruits</u></b></p> <p>In this unit pupils will learn 10 fruits and be introduced to the simple opinions 'I like' and 'I do not like'. By the end of the unit pupils will have the knowledge and skills to be able to say which fruits they like and do not like in Spanish.</p>

<p>Music</p>	<p><u>Creating Compositions.</u></p> <p>Lesson 1: Telling Stories through music To tell a story through movement.</p> <p>Lesson 2: Creating a soundscape To create a soundscape using percussion instruments.</p> <p>Lesson 3: Story sound effects To create a range of sounds to accompany a story.</p> <p>Lesson 4: Adding Rhythm To compose and perform a rhythm to accompany a story.</p> <p>Lesson 5: Musical Mountain To compose and notate a short melody to accompany a story.</p>
<p>RSE</p>	<p>N/A</p>